

Efficient and Scalable Computations with Sparse Tensors

M. Baskaran, B. Meister, N. Vasilache, R. Lethin

"true-only"

Mat A10x4

for i:
for j:
for k:

$B[i,j,k] = A[i,j] + D[k]$

"dep": RAR

$\alpha_s = [\quad] \rightarrow$
1. Order //
2. Permutability
3. Locality

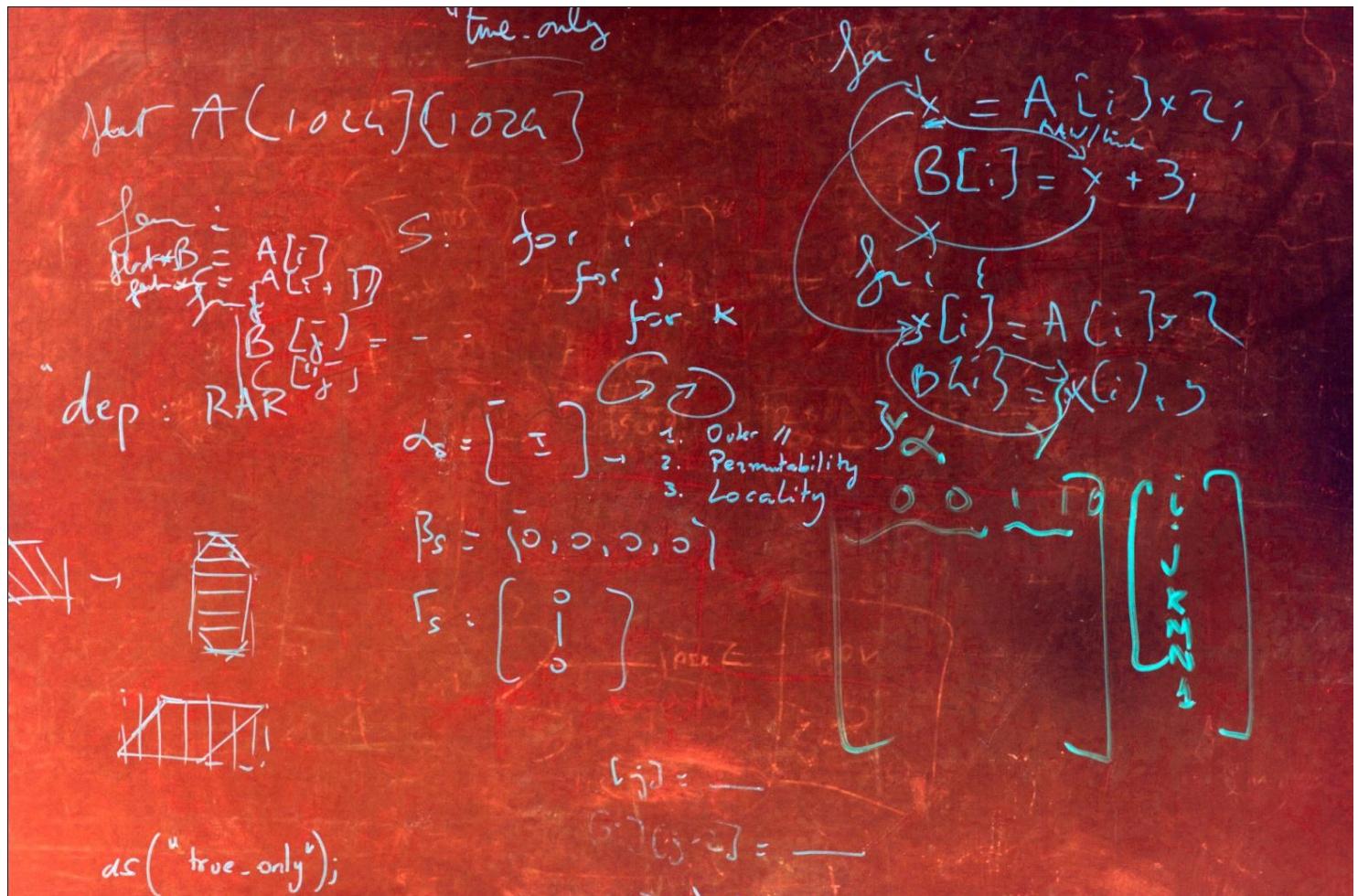
$\beta_s = [0, 0, 0, 0]$

$\gamma_s = [\quad]$

$[i,j,k] = \dots$

$G \cdot \gamma_s[i,j,k] = \dots$

$\text{for } i:$
 $x = A[i,:] \times 2;$
 $B[:,i] = x + 3;$
 $x[i] = A[:,i] \times 2$
 $B[i,:] = x[i], :$



Introduction

ENSIGN (Exascale Non-Stationary Graph Notation)

- Goal
 - Source-to-source optimization tool for “dynamic” graph analytics
 - Key highlight: Specify graph analytics in the form of multi-linear (tensor) algebraic formulations
 - Input: High-level specification of graph analytics
 - Output: Optimized code for exascale parallel systems
- Features
 - High-level programming notation for tensor computations
 - Scalable optimizations for tensor computations
 - Automatic parallelization and data locality optimizations
 - Inter-operate with Reservoir Labs' auto-parallelizing compiler **R-Stream**

Presentation Roadmap

Motivation

Background

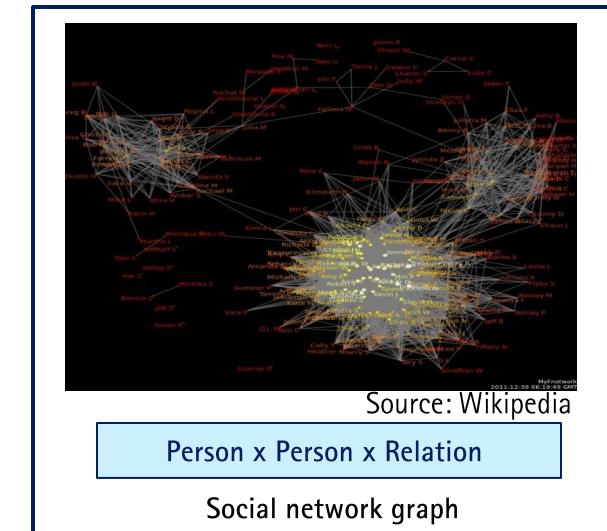
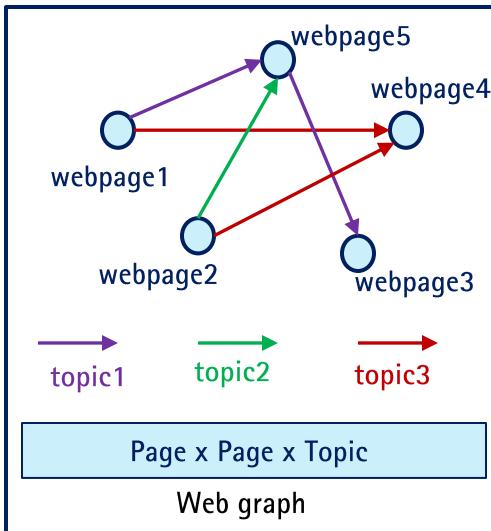
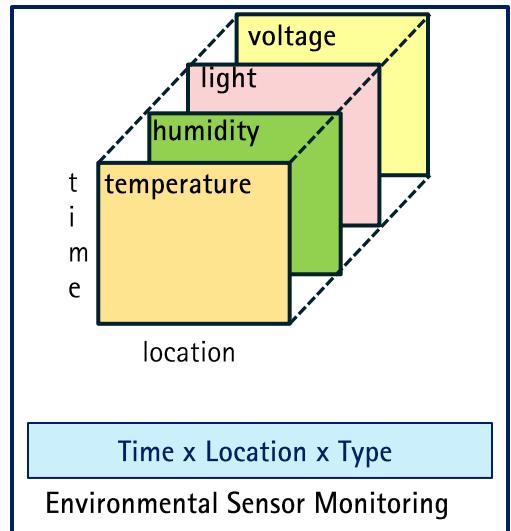
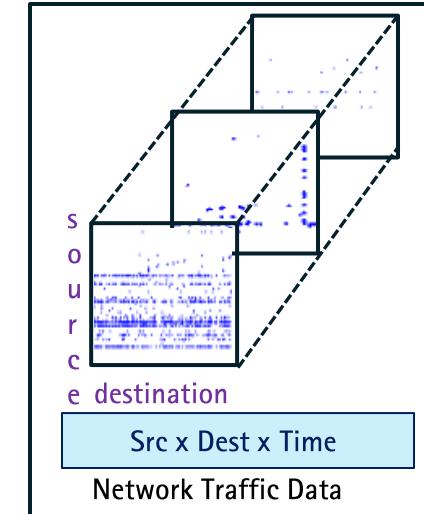
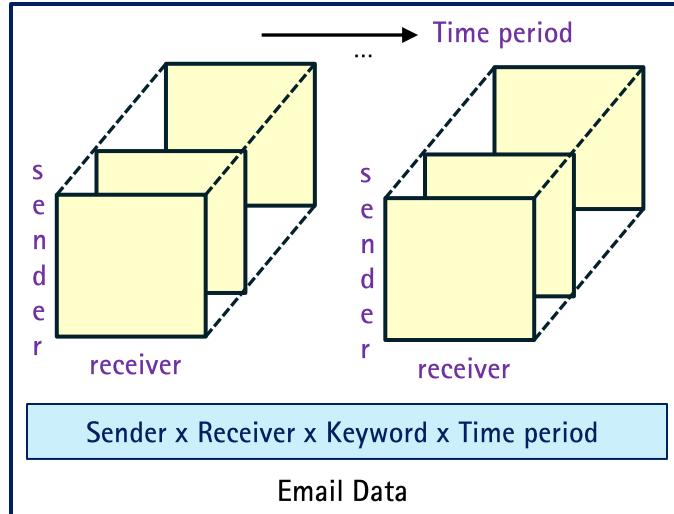
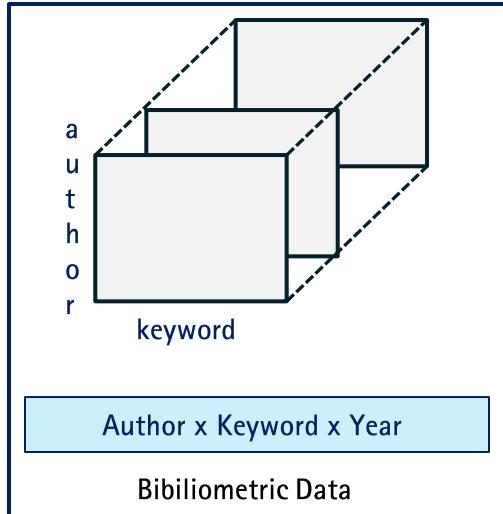
Techniques

Performance Results

Summary & Forward Work

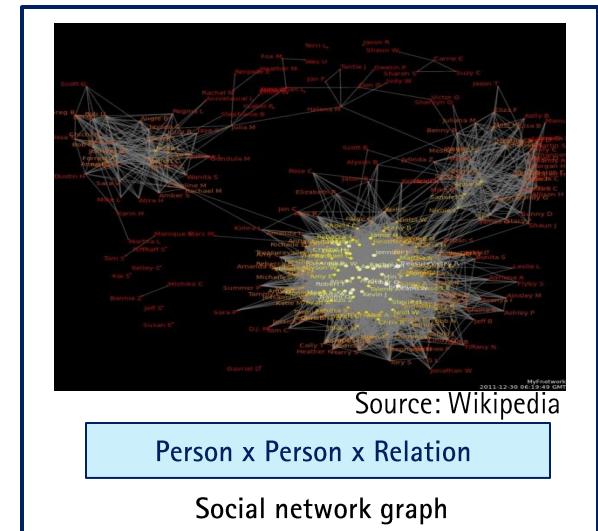
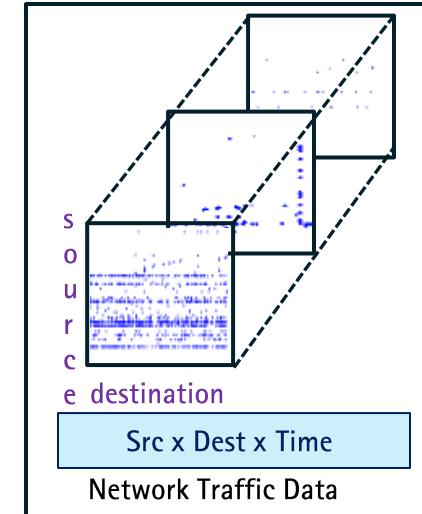
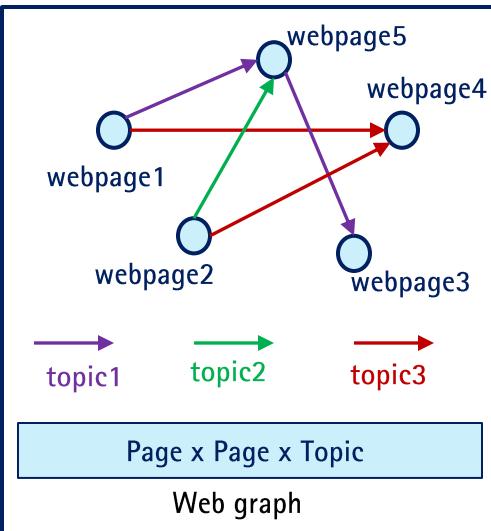
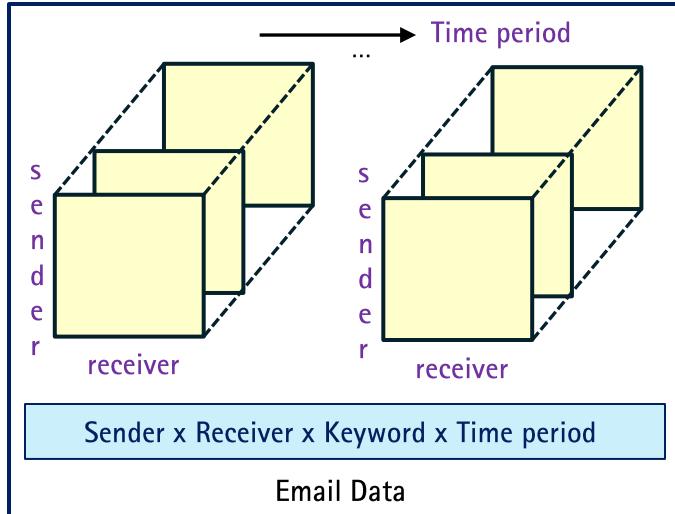
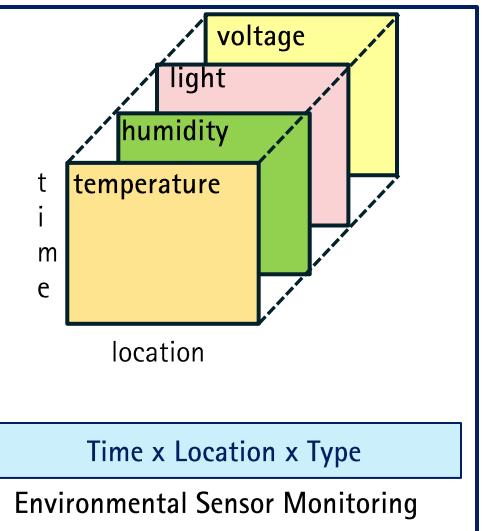
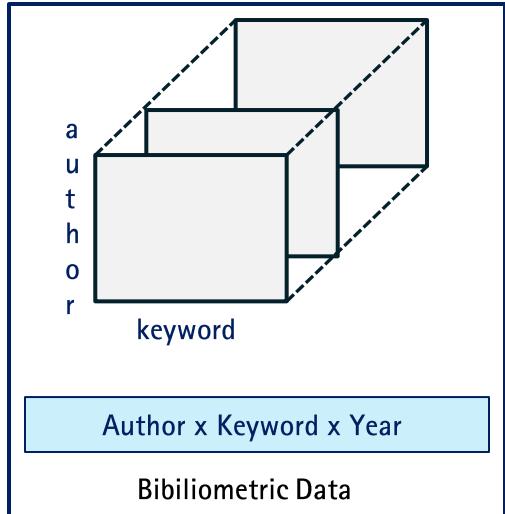
Real-world Data – Representation

Real-world data are multi-dimensional with multiple aspects



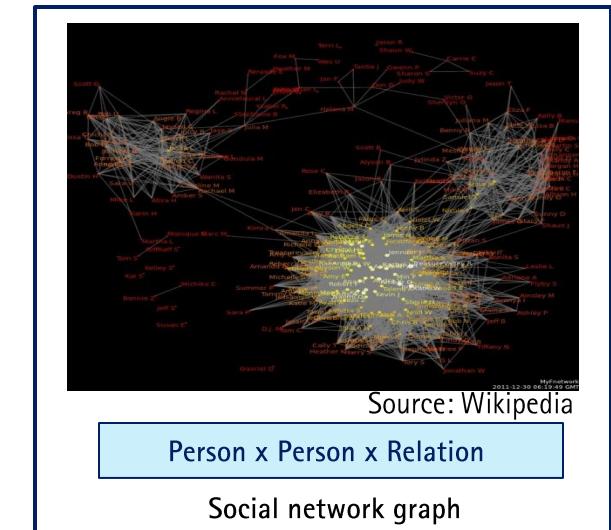
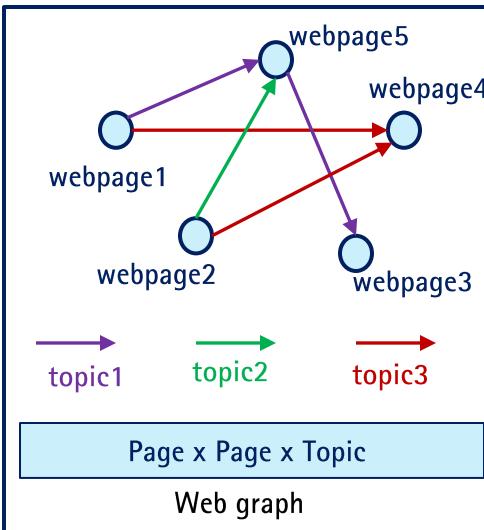
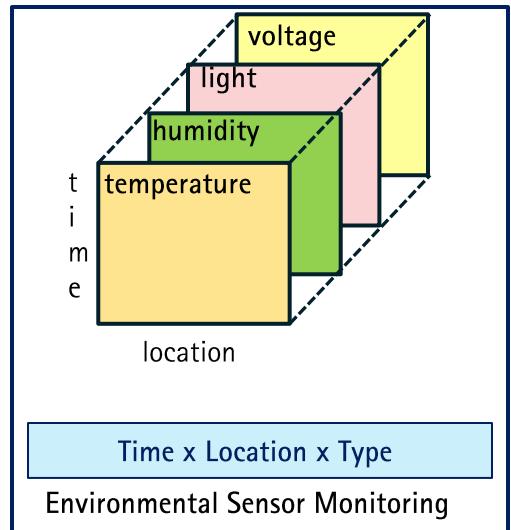
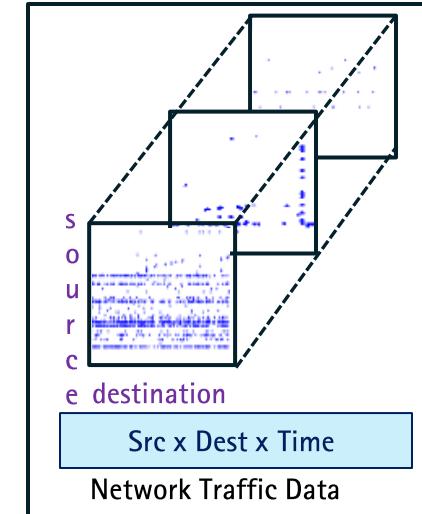
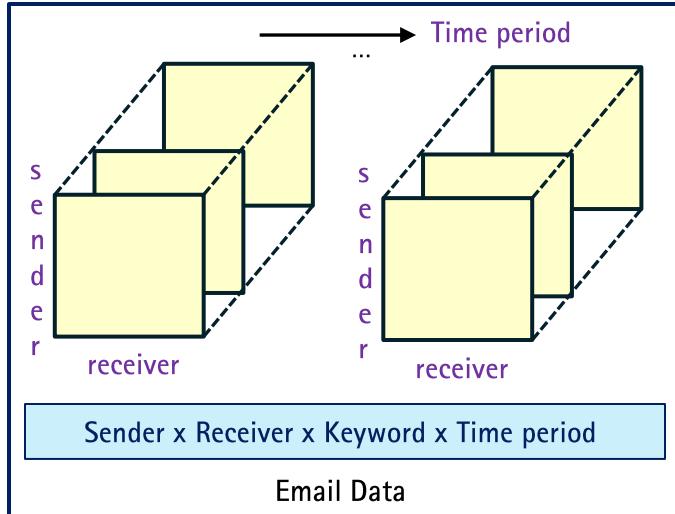
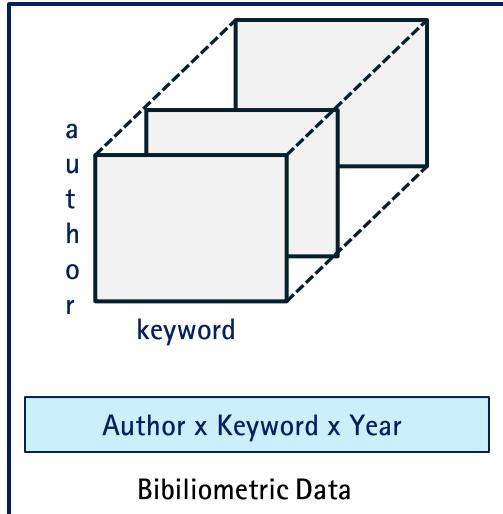
Real-world Data – Representation

Tensors or multi-dimensional arrays are natural fit to represent



Real-world Data – Representation

Another key characteristic : sparsity

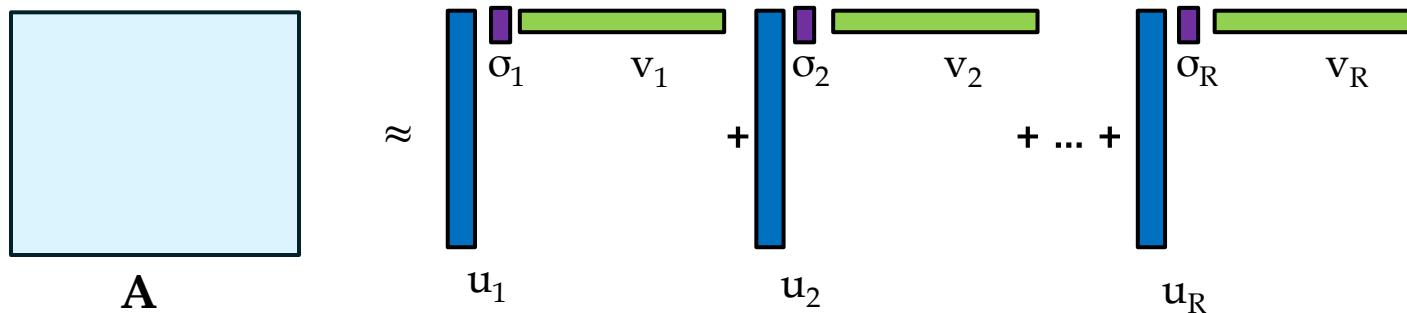


Real-world Data – Analysis

Linear Algebra popular for two-dimensional data and graph analysis

- Linear algebra methods – SVD or Eigen Value Decomposition

$$\mathbf{A} = \mathbf{U}\Sigma\mathbf{V}^T$$
$$\mathbf{A} \approx \sum_{r=1}^R \sigma_r \mathbf{u}_r \circ \mathbf{v}_r$$



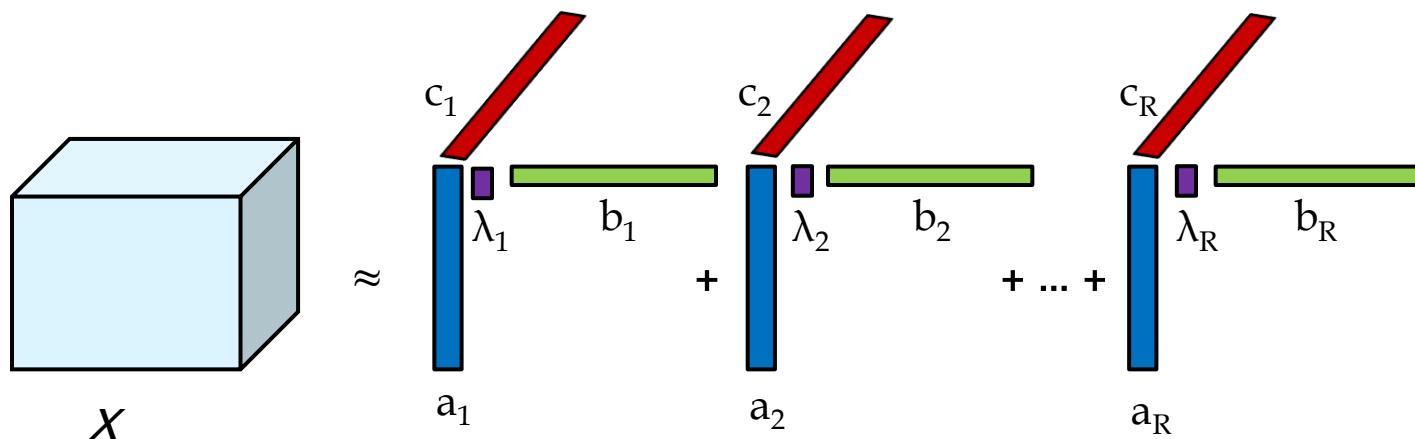
- Popular graph and data analysis problems using linear algebra
 - Page Rank, HITS, Latent Semantic Analysis

Real-world Data – Analysis

Multi-linear Algebra for analyzing higher-dimensional data with multiple aspects and multi-link graphs

- E.g. Higher-order tensor decomposition

$$X \approx \sum_{r=1}^R \lambda_r a_r \circ b_r \circ c_r$$



Presentation Roadmap

Motivation

Background

Techniques

Performance Results

Summary & Forward Work

Tensor Operations

- n-Mode vector product
 - Multiplying a tensor by a vector in mode n

\mathbf{X} : M x N x K tensor

\mathbf{v} : N x 1 vector

\mathbf{B} : M x K matrix

$$\mathbf{B} = \mathbf{X} \times_2 \mathbf{v}$$

$$b_{ik} = \sum_{j=1}^N x_{ijk} v_j$$

- n-Mode matrix product
 - Multiplying a tensor by a matrix in mode n

\mathbf{X} : M x N x K tensor

\mathbf{A} : R x N matrix

\mathbf{Y} : M x R x K tensor

$$\mathbf{Y} = \mathbf{X} \times_2 \mathbf{A}$$

$$y_{irk} = \sum_{j=1}^N x_{ijk} a_{jr}$$

- Sequence of n-Mode products

$$\mathbf{Z} = \mathbf{X} \times_1 \mathbf{A} \times_2 \mathbf{B} \times_3 \mathbf{C}$$

- Sequence of *all-but-one* n-Mode products

$$\mathbf{Z} = \mathbf{X} \times_2 \mathbf{B} \times_3 \mathbf{C}$$

Tensor Decompositions

CP decomposition

- Factorizes a tensor into a sum of component *rank-one* tensors

$$X \approx c_1 \begin{matrix} \text{---} \\ \lambda_1 \\ a_1 \end{matrix} + c_2 \begin{matrix} \text{---} \\ \lambda_2 \\ a_2 \end{matrix} + \dots + c_R \begin{matrix} \text{---} \\ \lambda_R \\ a_R \end{matrix}$$
$$X \approx \sum_{r=1}^R \lambda_r a_r \circ b_r \circ c_r$$

Tucker decomposition

- Factorizes a tensor into a core tensor and a set of factor matrices

$$X \approx A_1 \times_1 G \times_2 A_2 \times_3 A_3$$

Presentation Roadmap

Motivation

Tensor Background

Techniques

Performance Results

Summary & Forward Work

Our Approach

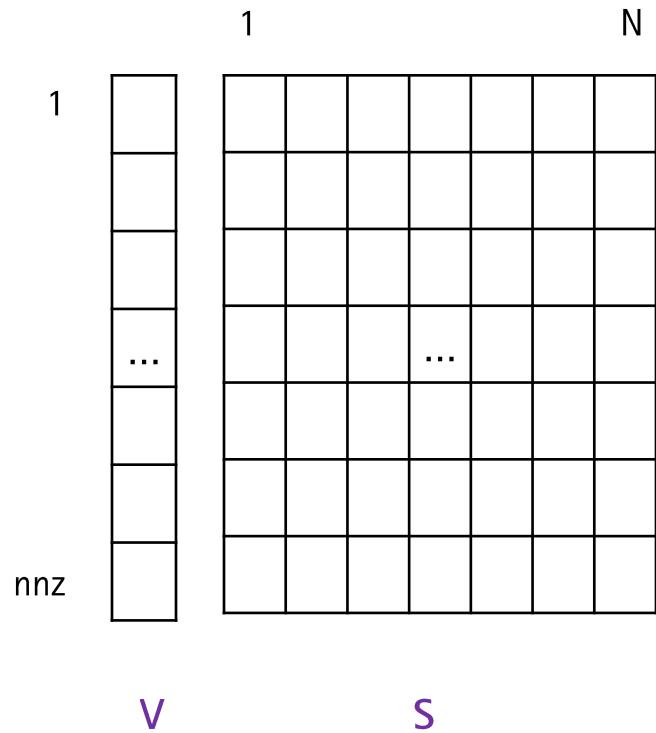
Our approach towards optimizing sparse tensor computations

- Define new efficient sparse tensor formats
 - Efficiently handle the sparseness in input data
- Improve computational efficiency
 - Reduce/Avoid unnecessary computations
 - Improve data reuse
 - Extract maximal parallelism
- Handle large sparse data sets
 - Avoid memory blowup in storing tensors

Sparse Tensor Formats

Coordinate format

- Non-zero values and subscripts stored
- Pros
 - Simple, flexible
 - Computation need not be specialized for different mode orderings
- Cons
 - Simplicity can be adverse
 - Loss of data locality based on the access pattern of the non zeros
 - Inefficient to represent dense sub-tensors within the sparse tensor
 - e.g. intermediate tensors resulting in sequence of n-Mode matrix products



V : vector storing the non-zero values
S : matrix storing the co-ordinates (along N modes) of each non-zero value

Coordinate sparse tensor storage

Sparse Tensor Formats

Our new formats

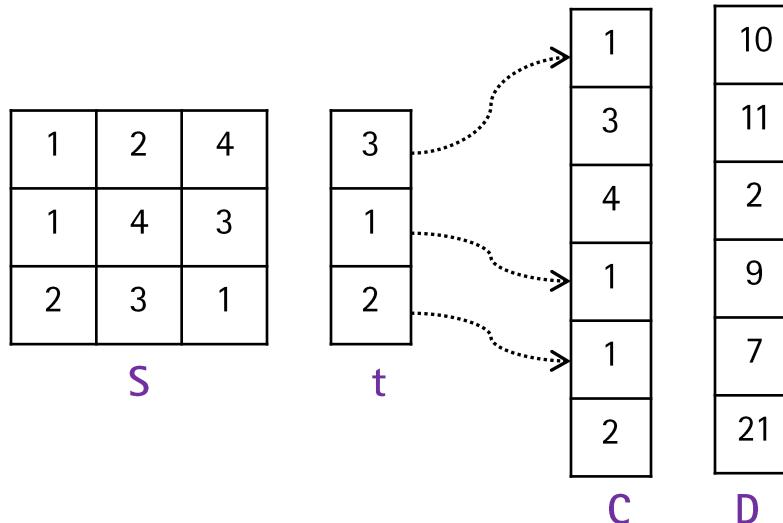
- Motivation behind them
 - Support frequently used mode-specific tensor operations
 - Support to efficiently represent dense sub-tensors within a sparse tensor
- Mode generic format
- Mode specific format

Mode-specific Sparse Tensor Format

Example

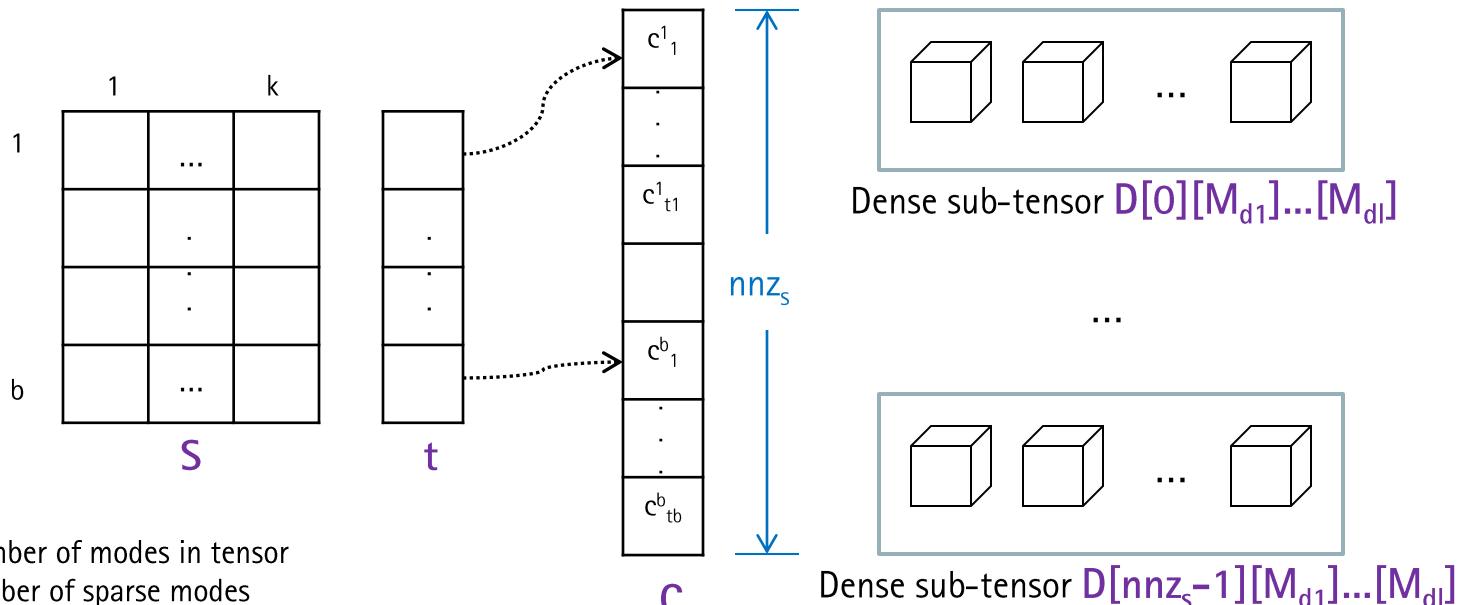
Tensor : $X : 4 \times 4 \times 4 \times 4$

Non-zero Subscripts	Values
(1,2,1,4)	10
(1,2,3,4)	11
(1,4,1,3)	9
(2,3,1,1)	7
(1,2,4,4)	2
(2,3,2,1)	21



Let us assume a mode-specific storage along mode 3 for e.g.

Mode-specific Sparse Tensor Format



N : number of modes in tensor

k : number of sparse modes

l : number of dense modes ($l = N - k - 1$)

$\{d_1, \dots, d_l\}$: dense modes

nnz_s : number of dense sub-tensors ($nnz_s = \sum_{i=1}^b t[i]$)

M_n : size of tensor along n^{th} mode

b : number of distinct coordinates (say buckets) along the sparse modes

S : $b \times k$ matrix storing the coordinates of the k non-candidate sparse modes in each of the b buckets

t : $b \times 1$ vector storing the number of non-zero candidate mode indices in each bucket

C : $nnz_s \times 1$ vector storing the non-zero candidate sparse mode indices

$D[nnz_s][M_{d1}] \dots [M_{dl}]$: dense sub-tensors

Mode-generic Sparse Tensor Format

Example

Tensor : X : 4 x 4 x 4 x 4

Tensor : Y: 4 x 4 x 3x 4

Non-zero	
Subscripts	Values
(1,2,1,4)	10
(1,2,3,4)	11
(1,4,1,3)	9
(2,3,1,1)	7
(1,2,4,4)	2
(2,3,2,1)	21

Non-zero	
Subscripts	Values
(1,2,1,4)	23
(1,2,2,4)	38
(1,2,3,4)	44
(1,4,1,3)	9
(1,4,2,3)	9
(1,4,3,3)	18
(2,3,1,1)	49
(2,3,2,1)	28
(2,3,3,1)	35

A

1	2	1	1
1	1	2	3
2	1	2	1



$$Y = X \times_3 A$$

Mode-generic Sparse Tensor Format

Example

Tensor : X : 4 x 4 x 4 x 4

Non-zero Subscripts		Values
(1,2,1,4)		10
(1,2,3,4)		11
(1,4,1,3)		9
(2,3,1,1)		7
(1,2,4,4)		2
(2,3,2,1)		21

A

1	2	1	1
1	1	2	3
2	1	2	1

Tensor : Y: 4 x 4 x 3x 4

Non-zero Subscripts		Values
(1,2,1,4)		23
(1,2,2,4)		38
(1,2,3,4)		44
(1,4,1,3)		9
(1,4,2,3)		9
(1,4,3,3)		18
(2,3,1,1)		49
(2,3,2,1)		28
(2,3,3,1)		35

$$Y = X \times_3 A$$

Y

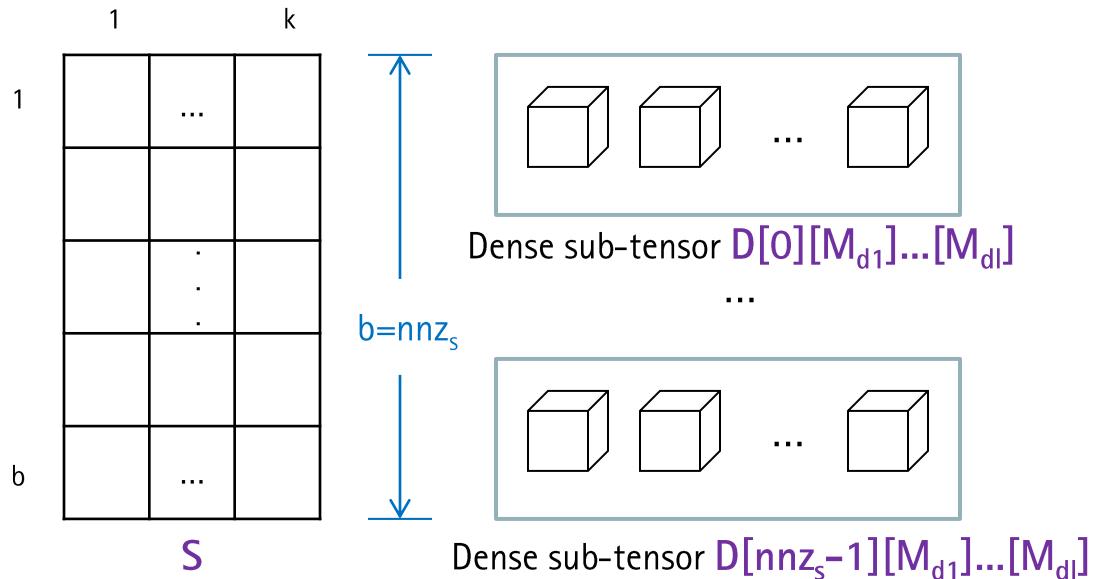
1	2	4
1	4	3
2	3	1

S

23	38	44
9	9	18
49	28	35

D

Mode-generic Sparse Tensor Format



N : number of modes in tensor

k : number of sparse modes

l : number of dense modes ($l = N - k$)

$\{d_1, \dots, d_l\}$: l -tuple of dense modes

nnz_s : number of dense sub-tensors

M_n : size of tensor along n^{th} mode

b : number of distinct coordinates (say buckets) along the sparse modes ($nnz_s = b$)

S : $b \times k$ matrix storing the coordinates of the k sparse modes in each of the b distinct buckets

$D[nnz_s][M_{d1}] \dots [M_{dl}]$: dense sub-tensors

Data Reuse Optimization

Tucker decomposition algorithm
(HOOI method)

repeat

for $n = 1 \dots N$ do

$$Y = X \times_1 A^{(1)T} \dots \times_{n-1} A^{(n-1)T} \times_{n+1} A^{(n+1)T} \dots \times_N A^{(N)T}$$

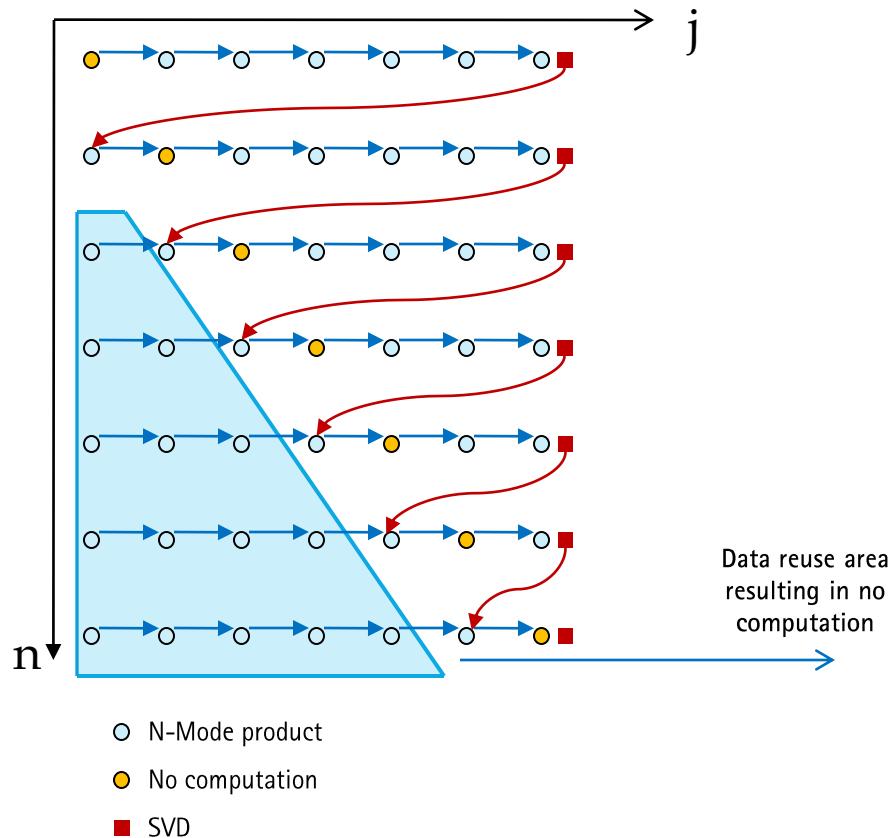
$A_n = J_n$ leading left singular vectors of Y_n

end for

$$g = Y \times_N A^{(N)T}$$

until convergence

No. of reuses : $\frac{N^2}{2} - \frac{3N}{2} + 1$

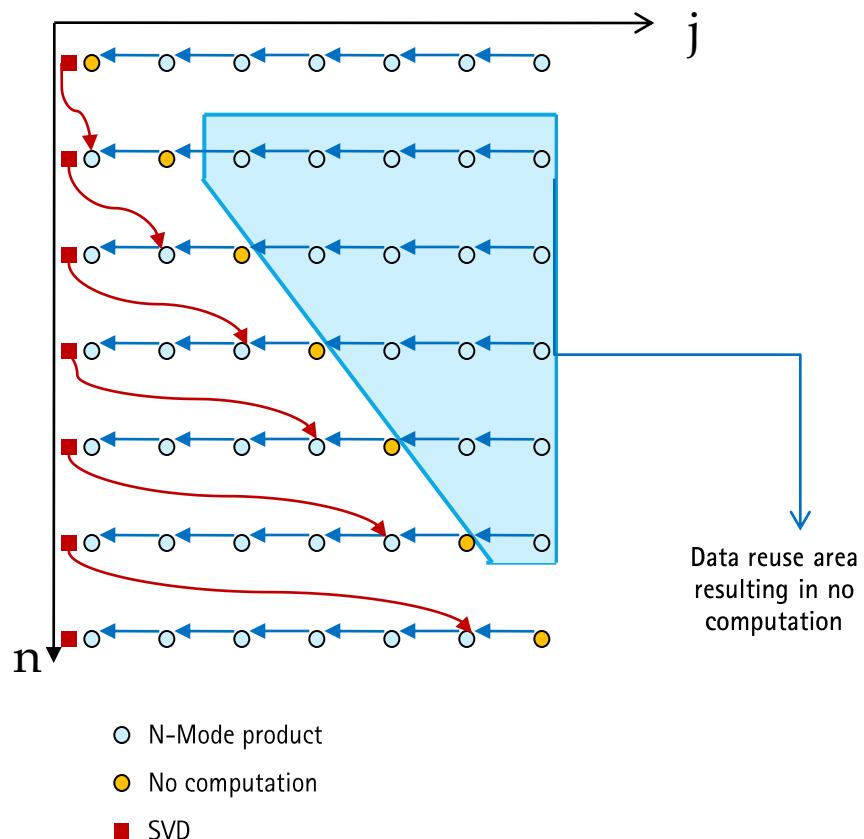


Data Reuse Optimization

Tucker decomposition algorithm
(HOOI method)

```
repeat
    for n = 1 ... N do
         $\mathbf{y} = \mathbf{X} \times_N \mathbf{A}^{(N)T} \dots \times_{n+1} \mathbf{A}^{(n+1)T} \times_{n-1} \mathbf{A}^{(n-1)T} \dots \times_1 \mathbf{A}^{(1)T}$ 
         $\mathbf{A}_n = J_n$  leading left singular vectors of  $\mathbf{Y}_n$ 
    end for
     $\mathbf{g} = \mathbf{y} \times_N \mathbf{A}^{(N)T}$ 
until convergence
```

No. of reuses: $\frac{N^2}{2} - \frac{3N}{2} + 1$



$$\mathbf{X} \times_m \mathbf{A} \times_n \mathbf{B} = \mathbf{X} \times_n \mathbf{B} \times_m \mathbf{A} \quad (m \neq n)$$

Data Reuse Optimization

Tucker decomposition algorithm
(HOOI method)

repeat

for $n = 1 \dots \lceil \frac{N}{2} \rceil$ do

$\mathcal{Y} = \mathcal{X} \times_N A^{(N)T} \dots \times_{n+1} A^{(n+1)T} \times_{n-1} A^{(n-1)T} \dots \times_1 A^{(1)T}$

$A_n = J_n$ leading left singular vectors of \mathcal{Y}_n

end for

for $n = \lceil \frac{N}{2} \rceil + 1 \dots N$ do

$\mathcal{Y} = \mathcal{X} \times_1 A^{(1)T} \dots \times_{n-1} A^{(n-1)T} \times_{n+1} A^{(n+1)T} \dots \times_N A^{(N)T}$

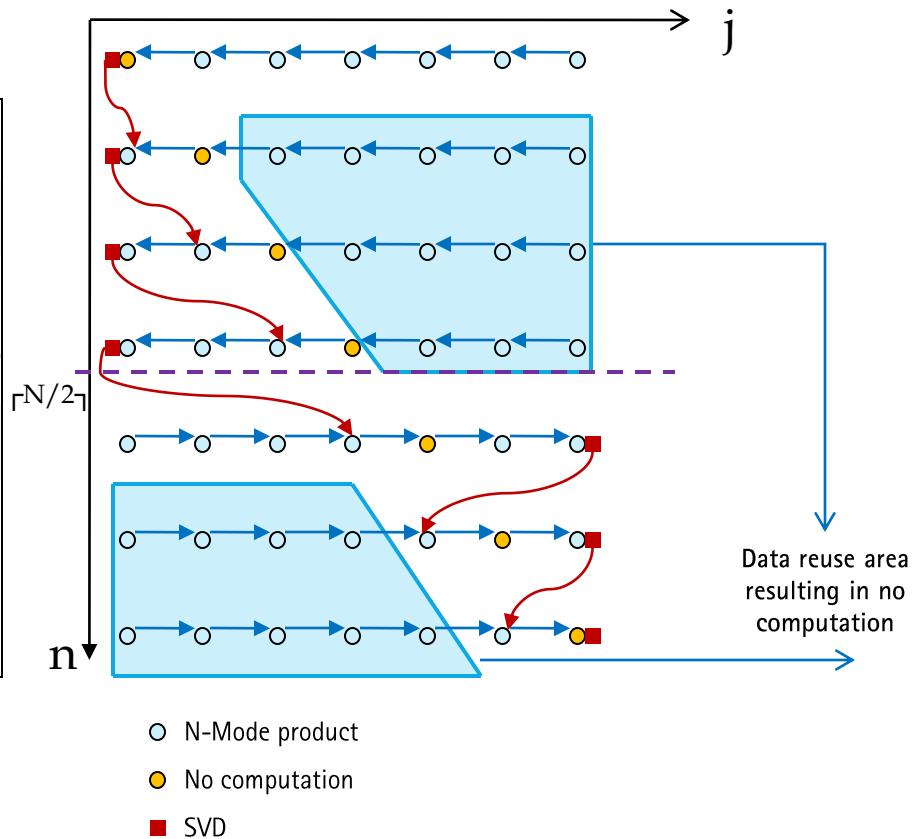
$A_n = J_n$ leading left singular vectors of \mathcal{Y}_n

end for

$\mathcal{G} = \mathcal{Y} \times_N A^{(N)T}$

until convergence

$$\text{No. of reuses: } \geq \frac{N^2}{2} - \frac{3N}{2} + \frac{(N-2)^2+1}{4} + 1$$



Memory-efficient Scalable Optimization

Memory blowup problem in Tucker decomposition

- Intermediate tensors in computation

- Pros

- Reduces redundant computations

- Cons

- Requires large storage
 - Memory blowup due to large storage

- Storage vs computation trade-off

- Kolda et al. Memory Efficient Tucker (MET) solution

- Categorize modes : *elementwise* and *standard* based on available memory (using heuristics)
 - *elementwise*: no intermediates along the modes
 - *standard*: intermediates stored along the modes

```
repeat
```

```
for n = 1 ... N do
```

```
    y = x1 A(1)T ... xn-1 A(n-1)T xn+1 A(n+1)T ... xN A(N)T
```

```
    An = Jn leading left singular vectors of Yn
```

```
end for
```

```
g = y xN A(N)T
```

```
until convergence
```

Memory-efficient Scalable Optimization

Our approach

- Uses mode-generic sparse formats for intermediate tensors in computation
 - State-of-the-art approach uses dense formats for intermediate tensors
- Optimally categorizes modes as *elementwise* and *standard* based on available memory
 - Optimal order of n-Mode products in a sequence that reduces total computation cost and total memory consumption
- Uses data reuse optimization
 - to reuse intermediate tensors
 - reduce redundant computations

Presentation Roadmap

Motivation

Tensor Background

Techniques

Performance Results

Summary & Forward Work

Performance Results

Benchmarking Tucker decomposition

- Dual socket quad core Intel Xeon E5504 2GHz processor
- Timed *all but one* sequence of tensor matrix products
- Enron data set
 - Number of modes: 4
 - dimensionality of input tensor: $1000 \times 1000 \times 1100 \times 200$
 - Non-zero density: 0.0025% (number of non-zeros = 5.5M)

Version	Time (s)
Baseline	175.17
Kolda et al. Approach	21.79
Our Approach (partial data reuse)	9.29
Our Approach (optimal data reuse)	7.12

Our sequential version: 3x over existing approach

Time for one iteration; typically 75-100 iterations

Performance Results

Benchmarking Tucker decomposition

- Timed *all but one* sequence of tensor matrix products
- Enron data set
- Timed parallel code (with optimal data reuse)

Processors	Time (s)
1	7.12
2	6.25
4	3.80
8	2.57

Our parallel version: 8.5x over existing approach's sequential version

Performance Results

Benchmarking Tucker decomposition

- Timed *all but one* sequence of tensor matrix products
- Synthetic tensors

Data set	Parameters	
	Size	Non-zeros
Tensor 1	28 x 501 x 24 x 8	26400
Tensor 2	1000 x 1000 x 200 x 12	686400

Version	Tensor 1	Tenosr 2
	Time (s)	Time (s)
Baseline	0.751	23.47
Kolda et al. Approach	0.065	2.04
Our Approach (optimal data reuse)	0.050	1.78

Presentation Roadmap

Motivation

Tensor Background

Techniques

Performance Results

Summary & Forward Work

Summary & Forward Work

What we do for optimizing sparse tensor computations

- Improve computation speedup
 - Reduce/Avoid unnecessary computations
 - Improve data reuse
 - Extract maximal parallelism
- Efficiently handle the sparseness in input data
 - New sparse formats
- Handle large problem sizes
 - Avoid memory blowup in storing tensors

What we plan to do

- Optimizations for choosing the right sparse tensor formats
- Optimizations based on input sparse tensor structure