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# **LLSuperCloud: Sharing HPC Systems for Diverse Rapid Prototyping**

**Albert Reuther, Jeremy Kepner, William Arcand, David Bestor, Bill Bergeron, Chansup Byun, Matthew Hubbell, Peter Michaleas, Julie Mullen, Andrew Prout, Antonio Rosa**

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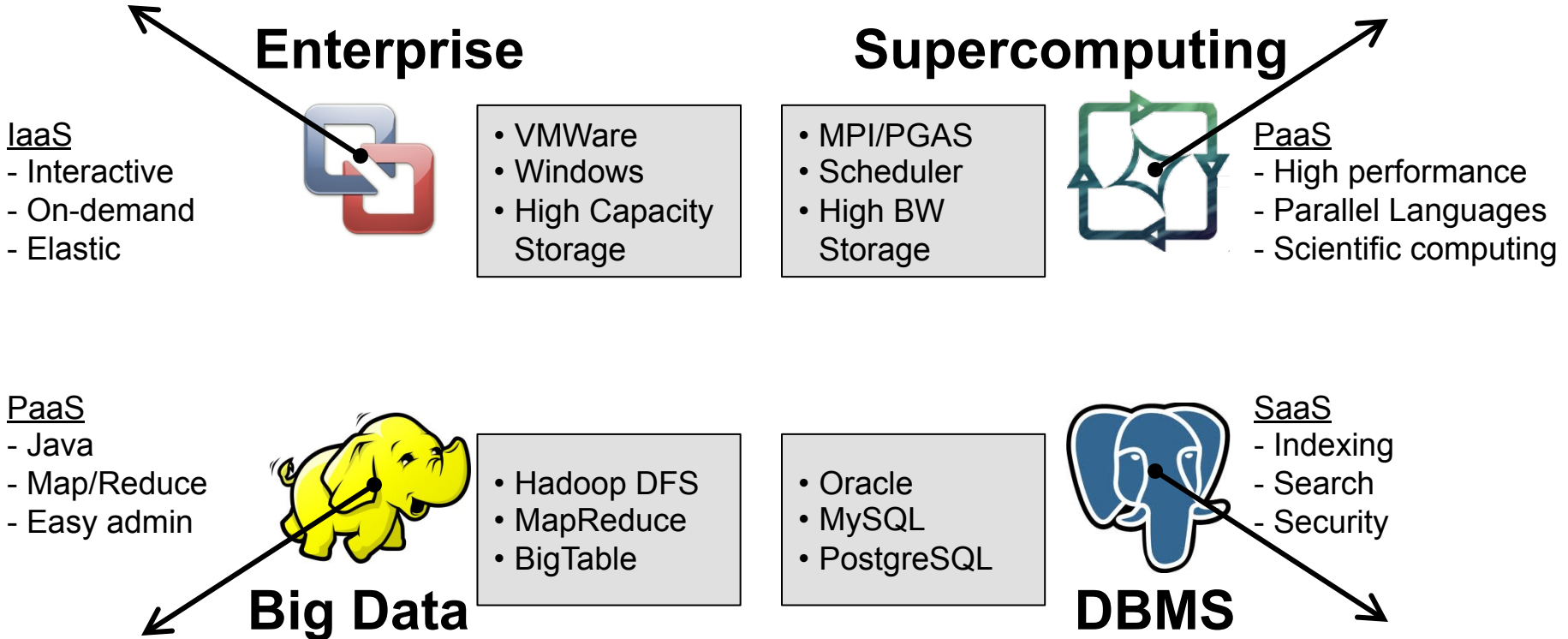


# Outline

- **Introduction**
- **Technology Components**
- **Integration: Putting It All Together**
- **Launch Time Results**
- **Summary and Future Work**



# The Big Four Cloud Ecosystems



- Each ecosystem is at the center of a multi-\$B market
- Pros/cons of each are numerous; diverging hardware/software
- Some missions can exist wholly in one ecosystem; some can't



# The Big Four Cloud Ecosystems

## Enterprise

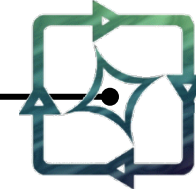
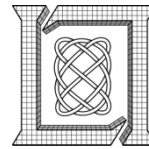


### IaaS

- Interactive
- On-demand
- Elastic

## Supercomputing

LLGrid

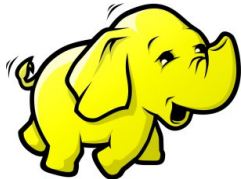


### PaaS

- High performance
- Parallel Languages
- Scientific computing

### PaaS

- Java
- Map/Reduce
- Easy admin



## Big Data



**HBASE**



## DBMS

### SaaS

- Indexing
- Search
- Security

- LLGrid provides interactive, on-demand supercomputing
- Accumulo database provides high performance indexing, search, and authorizations within a Hadoop environment



# The Big Four Cloud Ecosystems

Enterprise



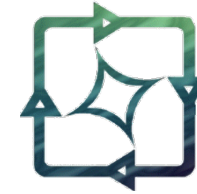
IaaS

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LLGrid



Supercomputing



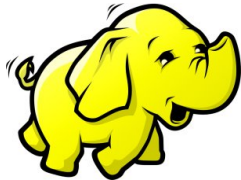
PaaS

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PaaS

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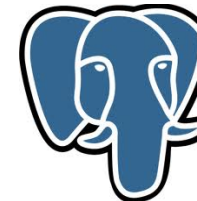


Big Data

LLMapReduce



**HBASE**



DBMS

SaaS

- Indexing
- Search
- Security

**LLSuperCloud enables a multi-ecosystem prototyping environment**

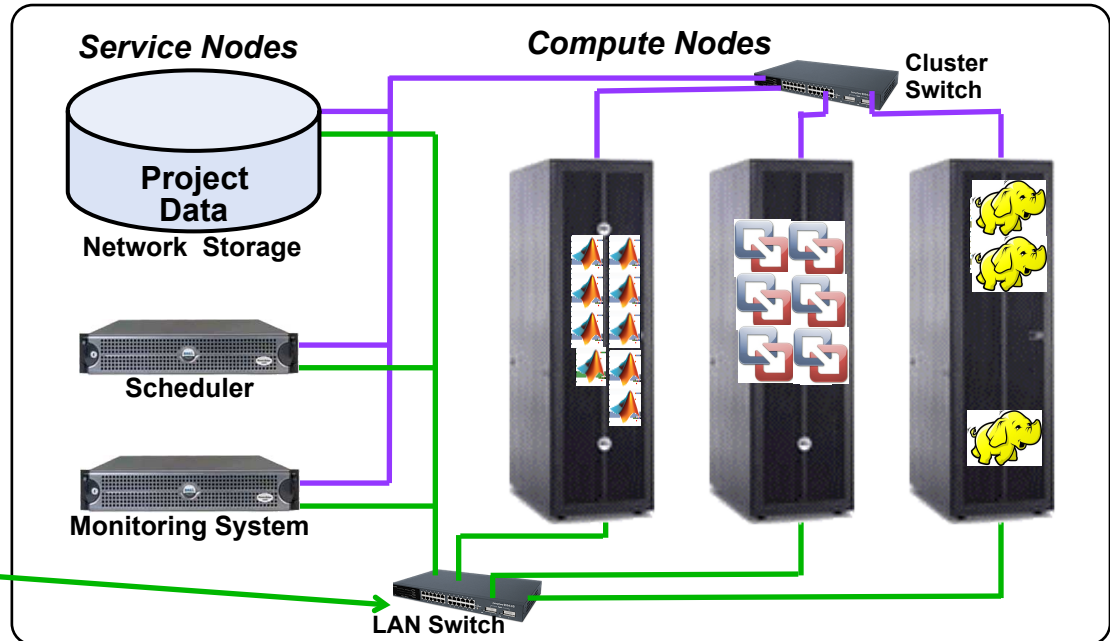
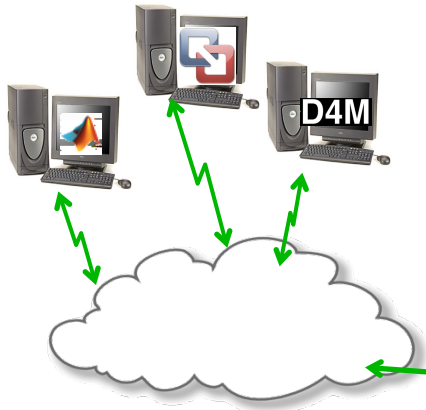


# LLSuperCloud

 Interactive Compute Job

 Interactive VM Job

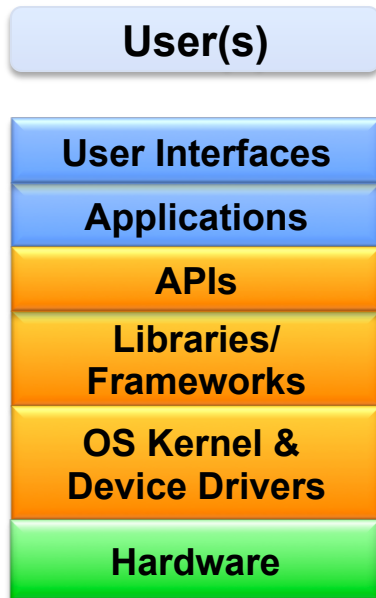
 D4M Interactive Database Job



- **LLSuperCloud allows traditional supercomputing, VMs and Hadoop/Accumulo to dynamically share the same hardware**
- **Virtual Machines (VMs) give users sys admin control of their environment (e.g., OS, web services, build environment)**
- **Databases (DBs) give users low latency atomic access to large quantities of unstructured data with well defined interfaces-**



# Operating System Basics

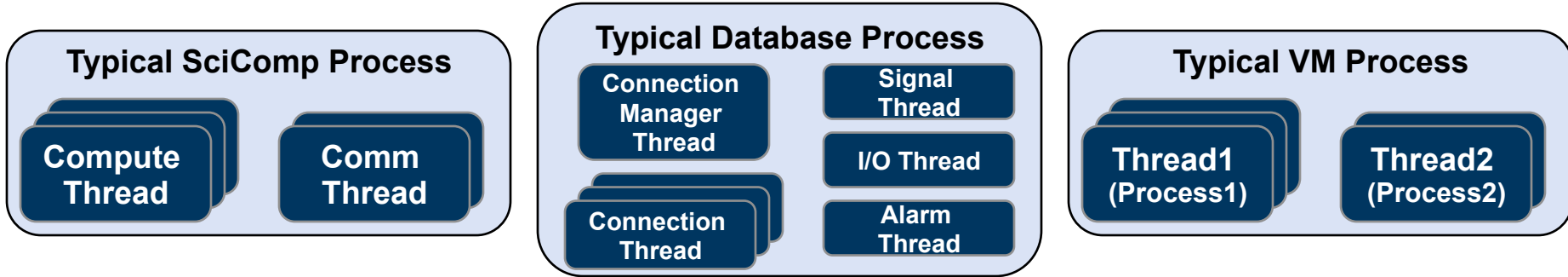


- **Applications and their User Interfaces – Programs that users run**
- **Application Programming Interface (API) – Rules and specifications for libraries and frameworks**
- **Libraries/Frameworks – Reusable software routines for building applications**
- **Operating System (OS) Kernel – Manager of computer hardware resources and of common services for application software**
- **Hardware – Physical components of the computer**

- **Manages and controls shared hardware resources**
- **Provides common services to applications**
- **Abstracts hardware for users and applications**



# Processes and Threads



	Linux Process	Linux Thread (Lightweight Process)
Process State (waiting, running, etc.)	Own	Own state along with process state
Program Counter	Own	Own PC
CPU Registers	Own	Own registers
CPU Scheduling Info	Own	Shared
Associated Memory Pages (including Stack, Heap, etc.)	Own	Own stack, otherwise shared
I/O Files, Status	Own	Shared
Accounting Info	Own	Shared





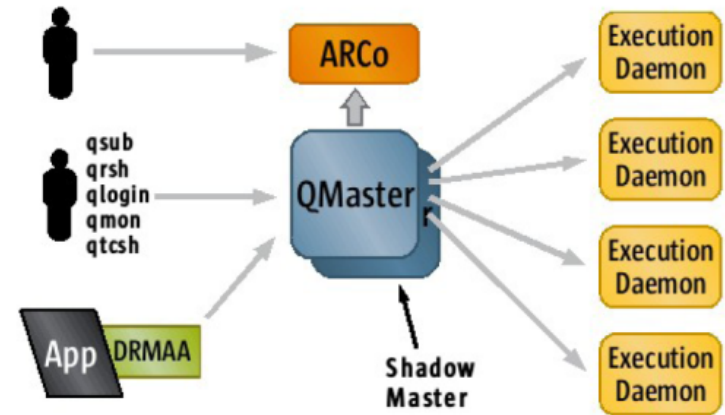
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# Resource Manager / Scheduler

- **Resource Manager**
  - Tracks compute resources
    - Resource capabilities
    - Status
  - Launches processes on compute nodes
  - Tracks processes
    - Assignments
    - Status
    - Execution state
- **Scheduler**
  - Takes input from resource manager
  - Matches job resource requirements with compute resources



From: Grid Engine Users Guide, Release 6.2 Update 7



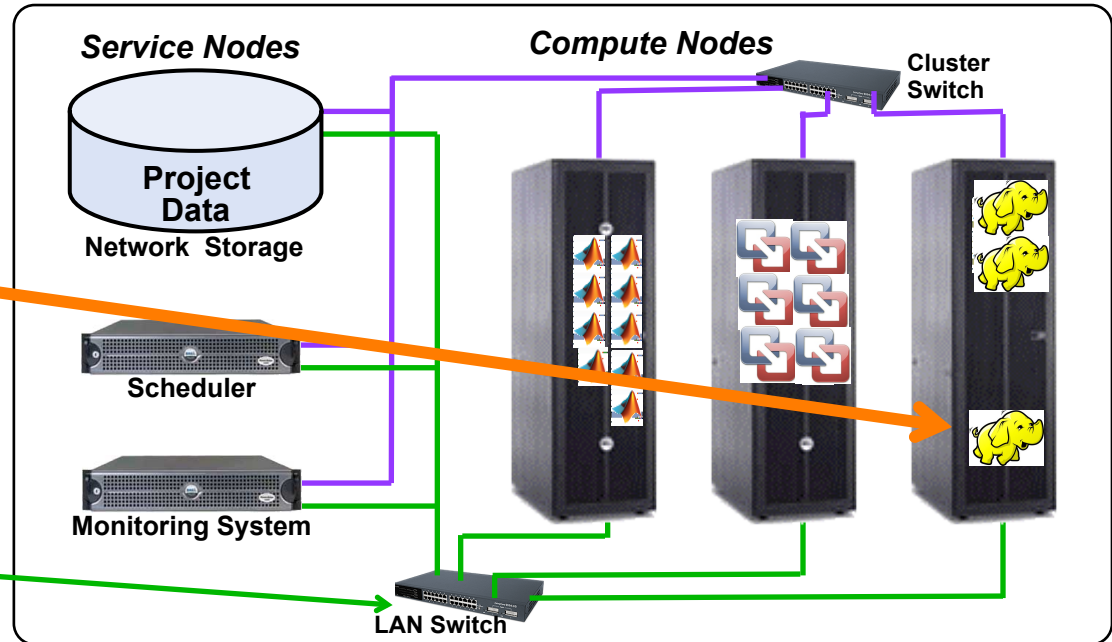
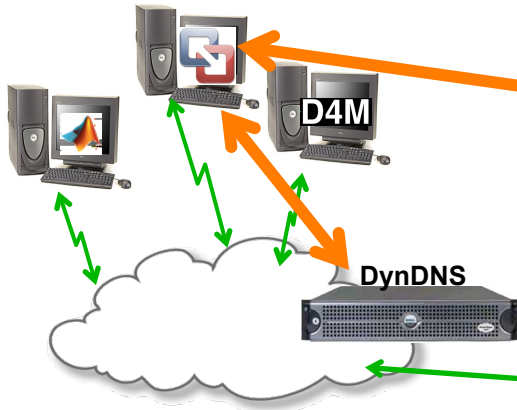


# Dynamic Domain Name Service (DNS)

Interactive Compute Job

Interactive VM Job

D4M Interactive Database Job



- Launching a service onto LLGrid places it on any one of the compute nodes
- Service must register it's IP address to DynDNS server
- Clients then use URL name to abstract IP address

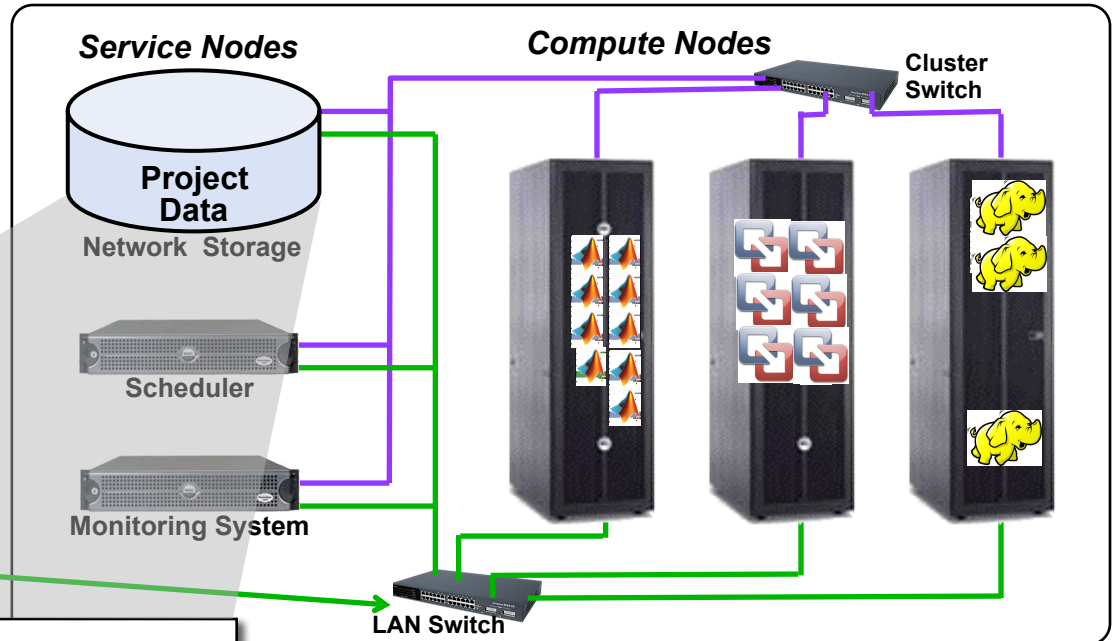
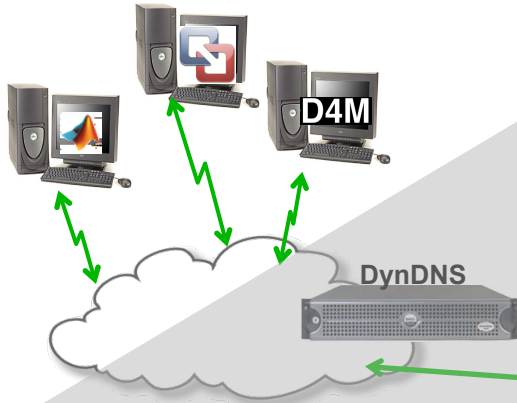


# Lustre Central File System

Interactive Compute Job

Interactive VM Job

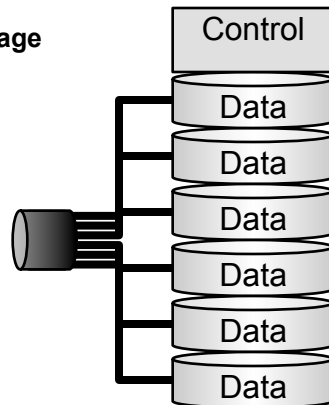
D4M Interactive Database Job



## Lustre Parallel FS

High throughput, parallel data file storage

- Data striped across many data servers
- Extremely scalable
- Have been using for several years
- Expanding our use
- TX-Green Pioneer: 1.2 PB



- Lustre enables high bandwidth (large) file transfers
- Takes advantage of multiple data servers and network links

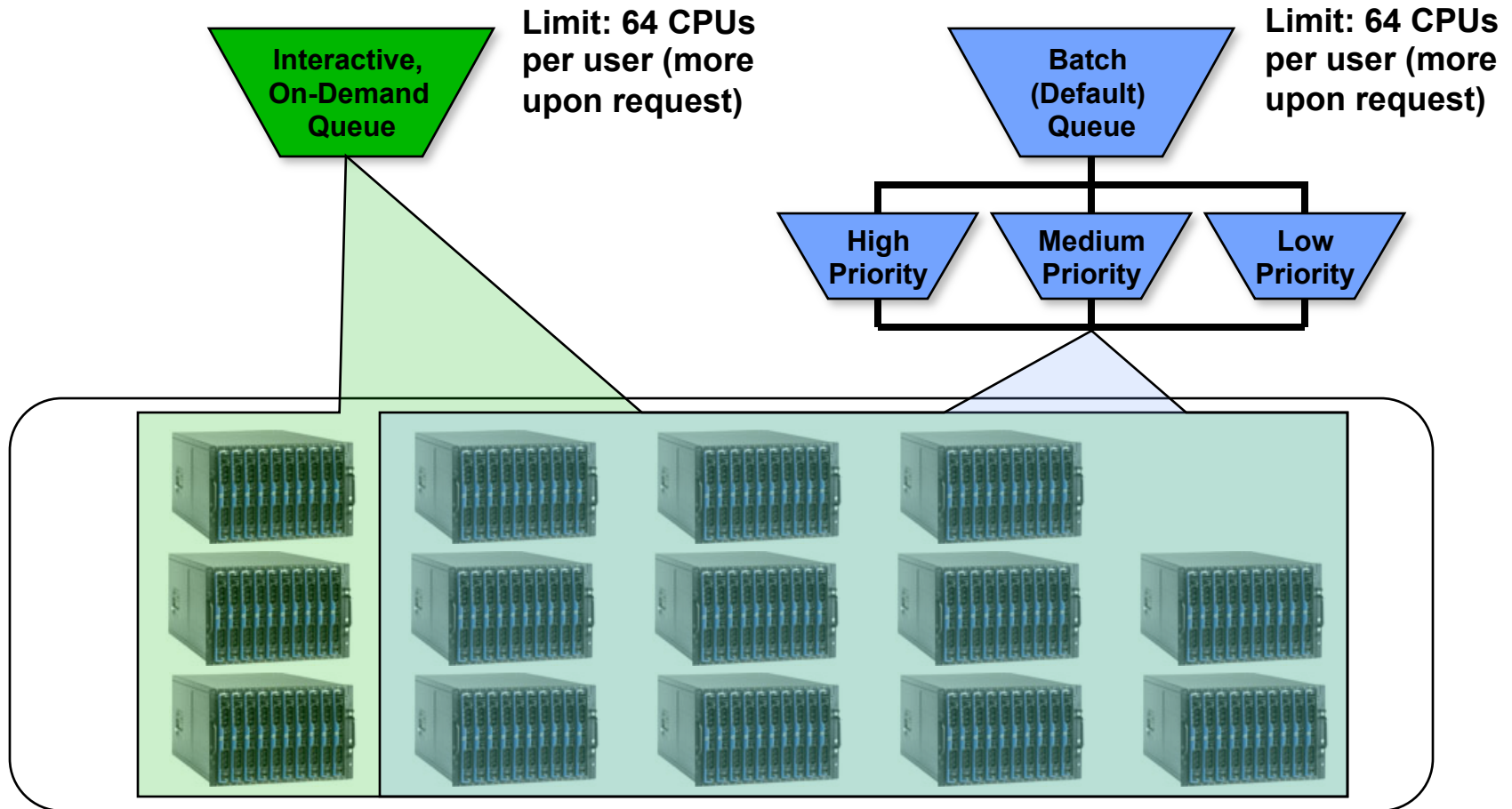


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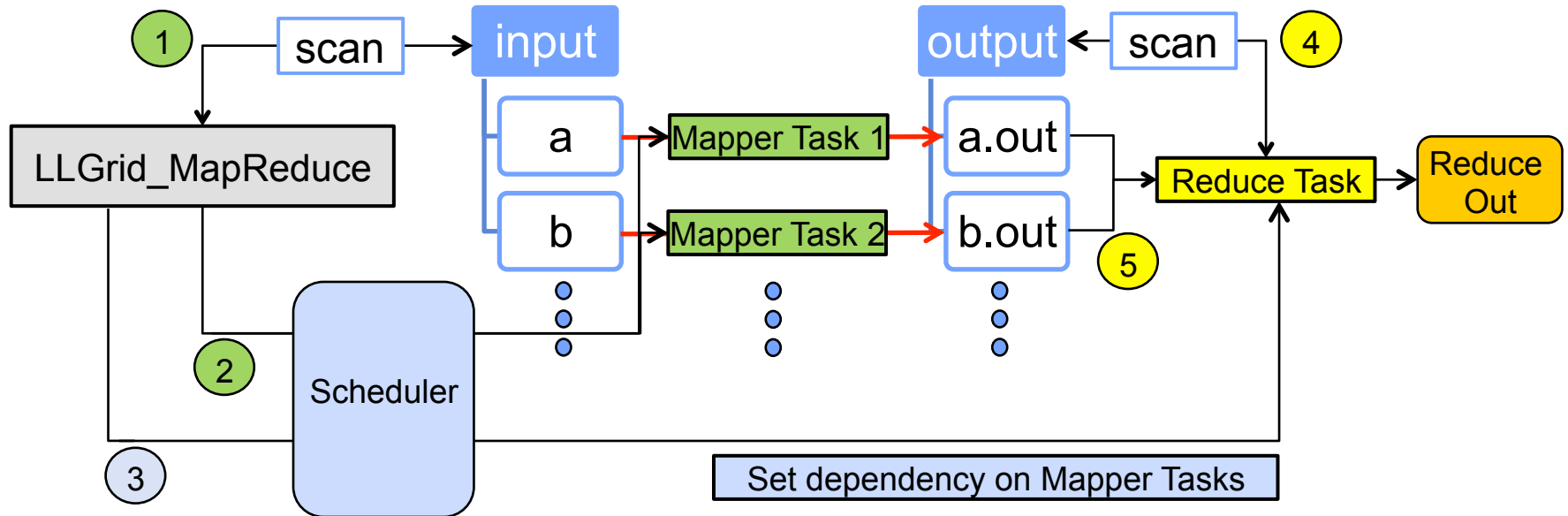
# LLGrid User Queues for Interactive and Batch Jobs



- Not using scheduler's interactive features
- CPUs for interactive, on-demand jobs only
- CPU allotments will change when upgrading to larger system



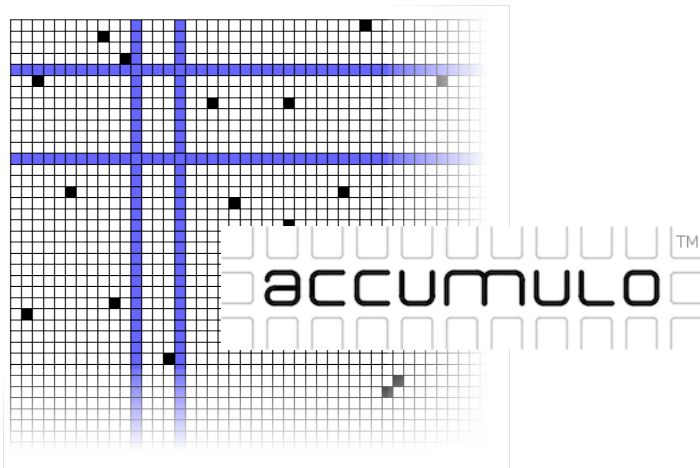
# LLGrid\_MapReduce Diagram



- **Launches job array with as many jobs as there are input files to batch queue**
- **Can execute jobs in any programming language (not just Java)**
- **Optional reduce task can compile results from mapper jobs**



# Accumulo (NoSQL) Database



## Properties of Accumulo

- NOSQL-type database
- Utilizes row-column-value triples to store data
- Designed for fast ingest and queries on massive datasets
- Able to be deployed on distributed systems

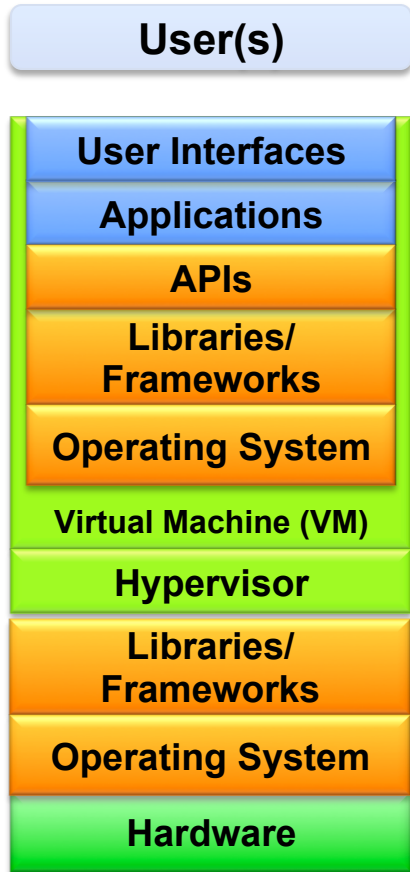
- **Currently supports single-node Accumulo instance**
- **Data is pre-staged on node where Accumulo instance is launched**
- **Dynamic DNS name entry enables access of each instance**
- **On suspension, data is archived on central file system**

Scenario	Execution Time
Empty database startup	~90 sec
Empty database stop	~90 sec
13.6 GB database startup	~240 sec
13.6 GB database stop	~90 sec
200 GB database startup	<10 min

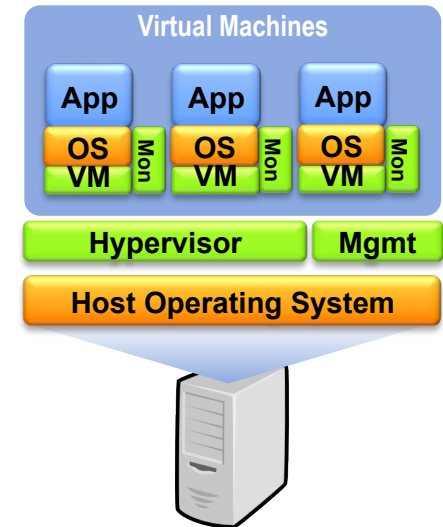




# Virtual Machine Jobs



- Only Type 2 (Host OS and hypervisor) supported
- Launched through scheduler



- To launch:
  - VM image cloned
  - VM imaged registered to compute node
  - Job execution written into init scripts
- To exit/terminate:
  - Shutdown script executed
  - VM image discarded

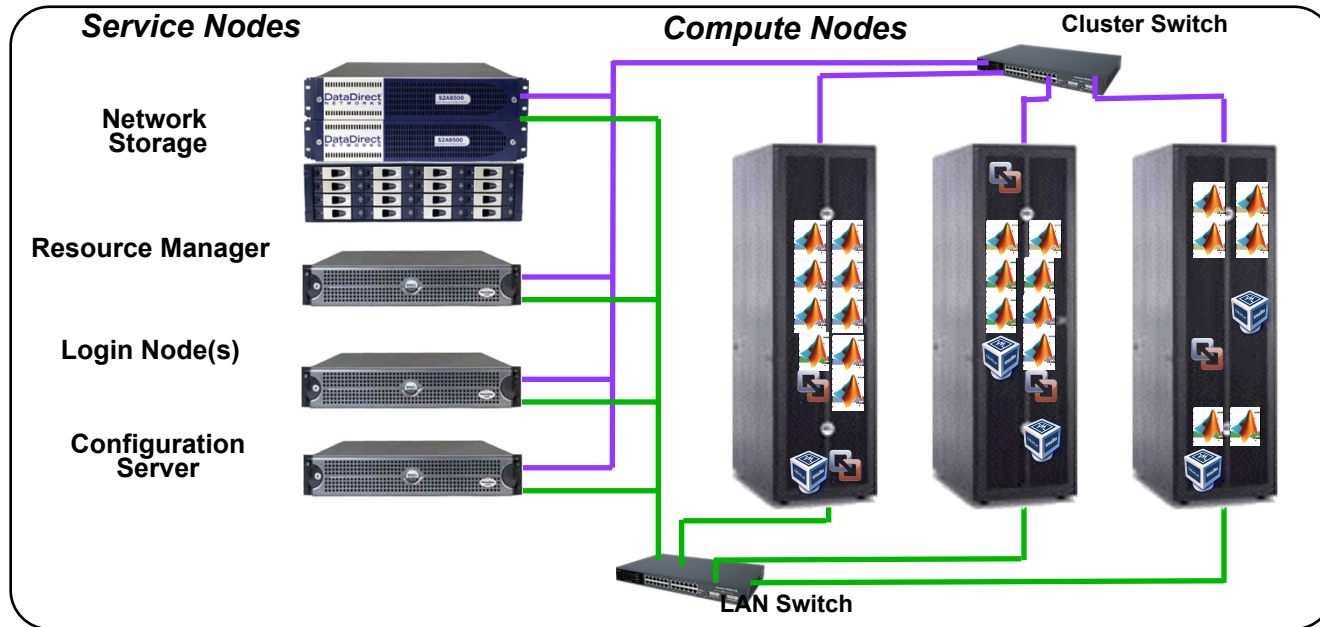


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# Launch Time Experiment Setup

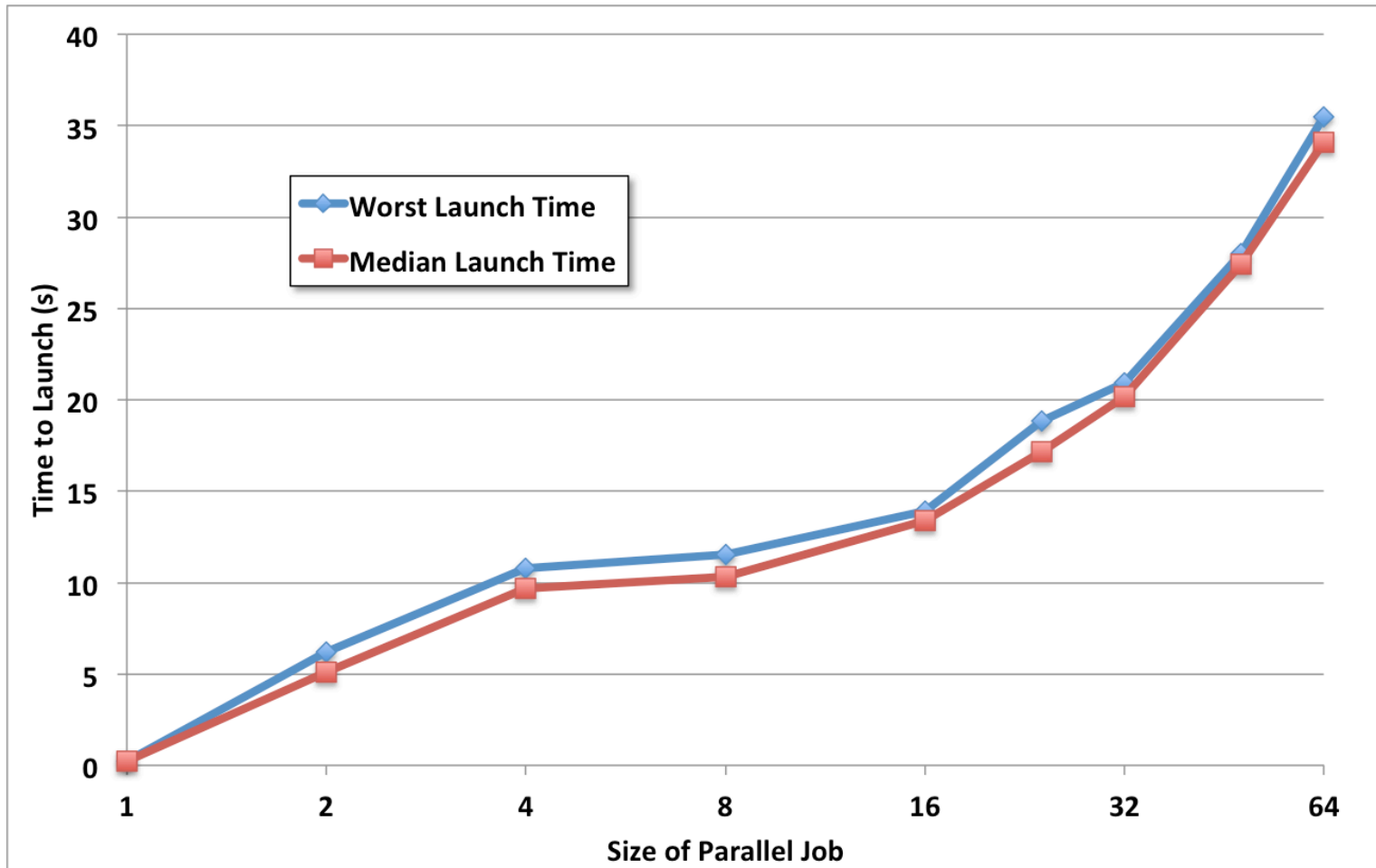


- Dell PowerEdge 1955 blades
- Dual-dual core 3.2 GHz Xeon CPU
- 8 GB RAM per blade
- 10GigE core network, 1GigE to blades
- DDN SFA 10K storage array
- Grid Engine ver. 6.2u5 scheduler
- VM images: Debian Linux 6.0.4 i386
- Eight dedicated nodes
- Compare optimized Virtual Box VMs and optimized VMWare images
- Varied jobslots launched and jobslot overloads
- Socket-based time logger



# pMatlab Launch Time Results

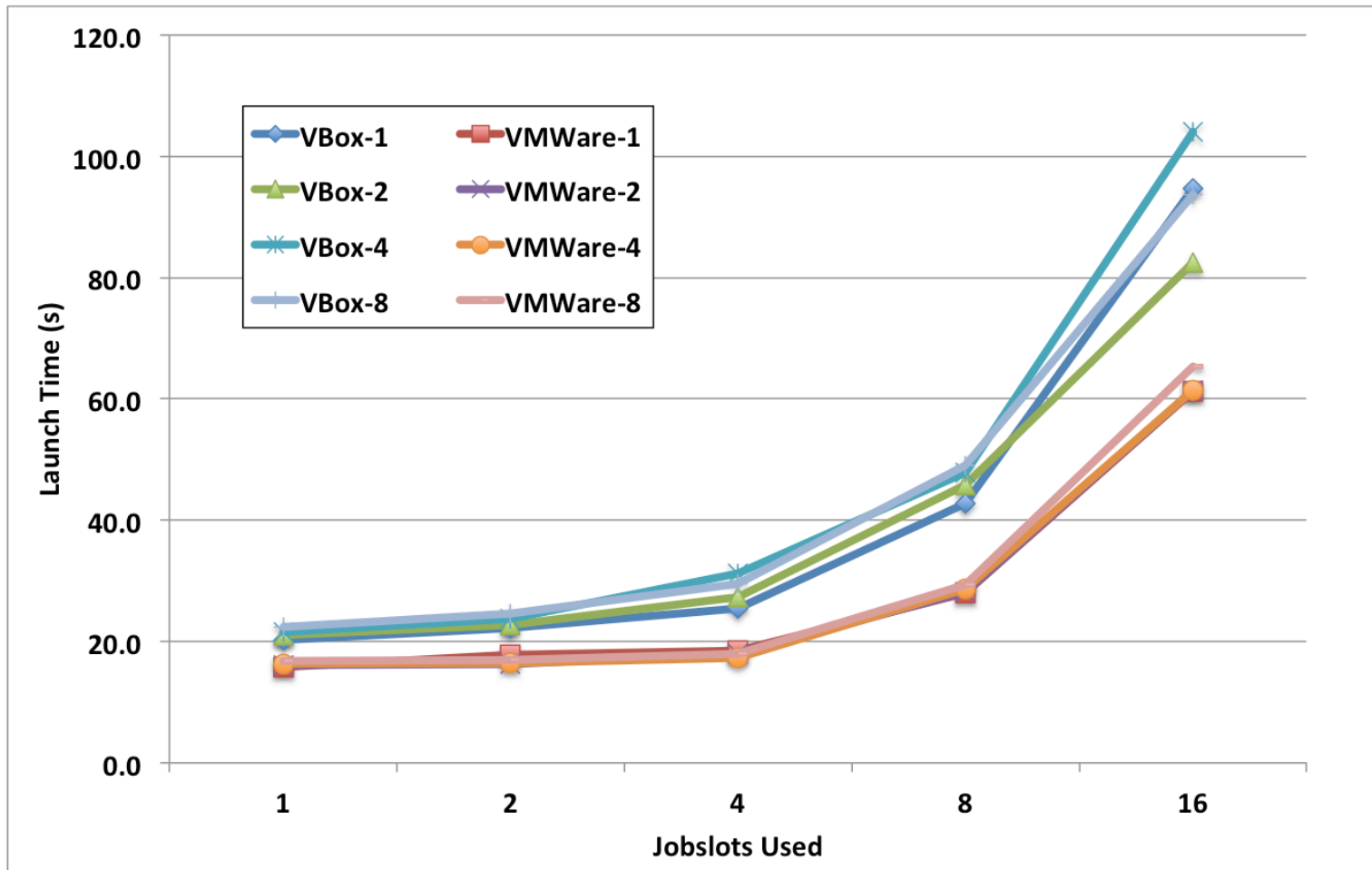
Representative of Interactive, Batch, and LLMapReduce Jobs



- Launch times are tightly distributed
- Time overhead reasonable for interactive, on-demand launches



# VM Launch Time Results



- **VMWare VMs launch markedly faster than Virtual Box**
- **Overloading jobslots does not impact launch time much**



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# Summary and Future Work

- **Demonstrated flexible HPC prototyping capability for simultaneous HPC, cloud, database, and VM work**
- **Enabled by several necessary services: resource manager/scheduler, DynDNS, Lustre central file system**
- **Modest launch times**
  
- **Future work**
  - **Add dynamic clustered/distributed database support**
  - **Add virtual network support**
  - **Add parallel virtual machine job launches for legacy MPI applications**