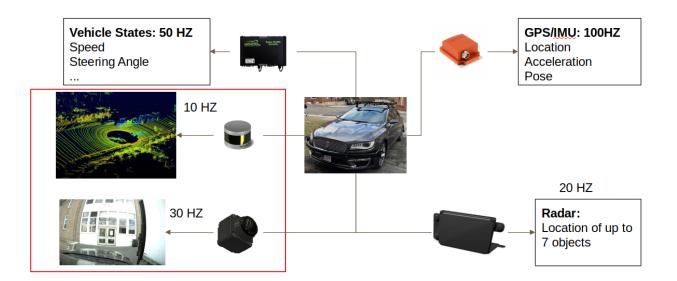


An Interactive LiDAR to Camera Calibration

Yecheng Lyu, Lin Bai, Mahdi Elhousni and Xinming Huang

Motivation: Camera-LiDAR system in autonomous driving

Key part of autonomous driving sensor system

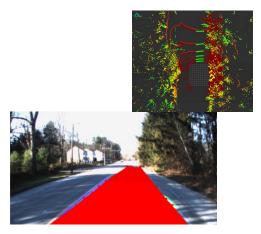


Motivation: Camera-LiDAR system in autonomous driving

Used in many perception applications







Object Tracking

SLAM

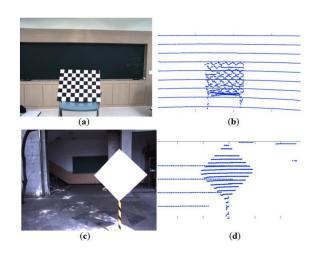
Lane Detection

Motivation

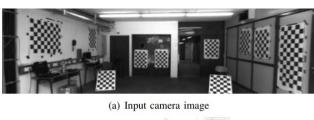
Need of long-range: indoor -> outdoor

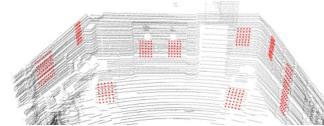
- Need of sparse compatible: 64 line LiDAR -> 16 line LiDAR
- Need of automation: manual adjustment -> automated optimization

Related works: correspondence generation



Edge correspondence[1]





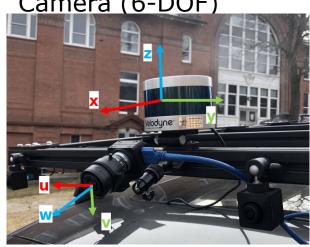
Surface correspondence[2]

^[1] Park, Yoonsu, et al. "Calibration between color camera and 3D LIDAR instruments with a polygonal planar board." Sensors 14.3 (2014): 5333-5353.

^[2] Geiger, A., Moosmann, F., Car, Ö., & Schuster, B. (2012, May). Automatic camera and range sensor calibration using a single shot. In 2012 IEEE International Conference on Robotics and Automation (pp. 3936-3943). IEEE.

Method: LiDAR-Camera projection models

Extrinsic matrix - coordinate transformation from LiDAR to Camera (6-DOF)



$$\begin{bmatrix} u \\ v \\ w \end{bmatrix} = \begin{bmatrix} \mathbf{R} & \mathbf{t} \\ \mathbf{0} & 1 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \\ 1 \end{bmatrix}$$
 (1)

$$t = [u_0, v_0, w_0]^T$$
(2)

$$\begin{bmatrix} u \\ v \\ w \end{bmatrix} = \begin{bmatrix} R & t \\ 0 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \\ 1 \end{bmatrix}$$
(1)
$$\begin{aligned} R_{roll} &= \begin{bmatrix} 1 & 0 & 0 \\ 0 & cos(\alpha) & -sin(\alpha) \\ 0 & sin(\alpha) & cos(\alpha) \end{bmatrix} \\ R_{pitch} &= \begin{bmatrix} cos(\beta) & 0 & sin(\beta) \\ 0 & 1 & 0 \\ -sin(\beta) & 0 & cos(\beta) \end{bmatrix} \\ R_{yaw} &= \begin{bmatrix} cos(\gamma) & -sin(\gamma) & 0 \\ sin(\gamma) & cos(\gamma) & 0 \\ 0 & 0 & 1 \end{bmatrix} \end{aligned}$$
(3)

Method: LiDAR-Camera projection models

Intrinsic matrix - camera lens model

$$\begin{bmatrix} i \\ j \end{bmatrix} = \begin{bmatrix} f_x/w & 0 & i_0 \\ 0 & f_y/w & j_0 \end{bmatrix} \begin{bmatrix} u \\ v \\ 1 \end{bmatrix}$$

Simple solution: Pinhole Model

$$x_d = (1 + k_1 r^2 + k_2 r^4 + k_5 r^6) \begin{bmatrix} u/w \\ v/w \end{bmatrix}$$

$$dx = \begin{bmatrix} 2k_3 uv + k_4 (r^2 + 2u^2) \\ k_3 (r^2 + 2v^2) + 2k_4 uv \end{bmatrix}$$

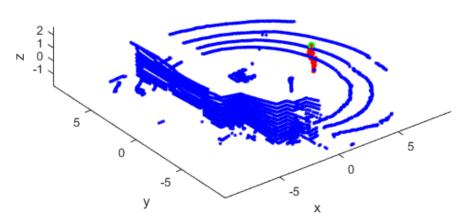
$$\begin{bmatrix} i \\ j \end{bmatrix} = \begin{bmatrix} f_x & \alpha_c \cdot f_x & i_0 \\ 0 & f_y & j_0 \end{bmatrix} \begin{bmatrix} u \\ v \\ 1 \end{bmatrix}$$
 Where $r = \sqrt{u^2 + v^2}$.

Full solution: Fisheye Model

Interactive calibration toolbox

- Automatic corner point detection from LiDAR frame sequence
- Interactive corner point labeling on associated camera frames

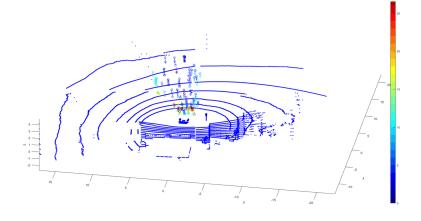




Result validation



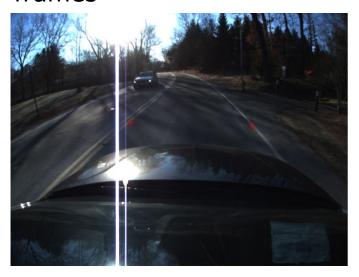
LiDAR-camera projection validation on single camera frame



Projection offset visualization of all correspondences on LiDAR frame

Application: Lane detection

Detect lane markers on LiDAR frames and project to camera frames





Question

Thank you! Questions?